

ICPSR 13626

**Project on Human Development in
Chicago Neighborhoods (PHDCN):
Gun Ownership, Wave 2, 1997-2000**

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Codebook for Cohort 12

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ICPSR PROCESSING NOTES

1. The Murray Research Center conducted the initial data and documentation processing for this collection, including the initial confidentiality review. ICPSR performed the following additional checks:
 - verified that respondent confidentiality was protected
 - checked for undocumented codes for categorical variables and out-of-range values for continuous variables
 - noted inconsistencies in missing value designations.

2. ICPSR altered the data files from the Murray Research Center in the following ways:
 - reordered the variables so that the administrative variables (e.g., ID, wave number, cohort number, and dates) were at the beginning of each file and that the order of the other variables followed the data collection instrument
 - reformatted date and time variables to make them compatible across statistical packages
 - standardized abbreviations in variable and value labels and fixed misspellings in order to facilitate metadata searching
 - recoded character variables to numeric variables and standardized response codes across cohorts.

3. The Murray Research Center converted the original data collection instruments to Portable Document Format (PDF). ICPSR enhanced this PDF document by making all of the text searchable. The document is distributed as the questionnaire file for this study. Additionally, ICPSR created the following PDF documentation:
 - Data Completeness Reports summarizing the amount of missing data in each file
 - codebooks listing the metadata for each variable, as well as frequencies, summary statistics, and, in some cases, original question text
 - processing notes and appendices documenting additional information, as necessary.

4. Users should note that the values for variable SUBID2 have been reassigned from the original variable SUBID in order to protect respondent privacy. Users interested in obtaining these data must complete a Data Transfer Agreement Form and specify the reasons for the request. A copy of the Data Transfer Agreement Form can be requested by calling 800-999-0960. The Data Transfer Agreement Form is also available as a Portable Document Format (PDF) file from the NACJD Web site at <http://www.icpsr.umich.edu/NACJD/Private/private.pdf>. Completed forms should be returned to: Director, National Archive of Criminal Justice Data,

Inter-university Consortium for Political and Social Research, Institute for Social Research, P.O. Box 1248, University of Michigan, Ann Arbor, MI 48106-1248, or by fax: 734-647-8200.

5. Users should note that the codebook frequencies provided by ICPSR are from the public use files and that this version of the codebook documents both the public and restricted use data.
6. The following abbreviations are used in the codebook and setup files:
 - GUN = Gun Ownership
 - PC = Primary Caregiver
 - SUB = Subject

Data Completeness Report

Notes: (1) Variables are individually listed only if they have greater than 5% missing data. These variables are listed under the appropriate percentage category in the order in which they appear in the data file. (2) The Data Completeness Report only captures information about system missing or other values that are declared missing. Codes that have a label implying that they are missing but that are not declared missing values are not reflected in this report. Data users should consult the codebook for more specific information about missing values. (3) Some variables that have 100% missing data may have been blanked by ICPSR to protect respondent confidentiality. Data users should consult the codebook for more specific information about blanked variables. (4) Data do not contain skip patterns or skip patterns are not reflected in the data as coded.

Table 1: Distribution of Variables by Percentage of Missing Values--Cohort 12

Variable Name and Label (Total Cases = 659)	Percent of Cases with Missing Values
12.5% (3 of 24 variables)	have 0% Missing Values
8.3% (2 of 24 variables)	have 0% - 1% Missing Values
4.2% (1 of 24 variables)	have 1% - 3% Missing Values
4.2% (1 of 24 variables)	have 3% - 5% Missing Values
4.2% (1 of 24 variables)	have 5% - 10% Missing Values
GU7	anyone keep gun in home? 5.3%
0.0% (0 of 24 variables)	have 10% - 20% Missing Values
0.0% (0 of 24 variables)	have 20% - 40% Missing Values
62.5% (15 of 24 variables)	have 40% - 99% Missing Values
GU2	last time carried concealed gun 97.9%
GU3	concealed gun loaded, last time carried? 97.9%
GU4	owner, concealed gun, last time carried 98.0%
GU8	know where gun kept in home? 88.9%
GU9	how easy to get at gun in home? 89.1%
GU12A	family member 1 shot with gun 66.3%
GU12B	family member 2 shot with gun 94.7%
GU12C	family member 3 shot with gun 98.2%
GU13G	family member shot inside home? 69.5%
GU13H	family member shot in other home? 70.3%
GU13I	family member shot at school? 70.6%
GU13J	family member shot in neighborhood? 70.3%
GU13K	family member shot outside neighborhood? 69.8%
GU14	shot family member(s) see MD after shot? 68.0%
GU15	when family member shot? 66.5%
4.2% (1 of 24 variables)	have 100% missing values

Table 1: Distribution of Variables by Percentage of Missing Values--Cohort 12

Variable Name and Label (Total Cases = 659)	Percent of Cases with Missing Values
GU12D family member 4 shot with gun	99.2%

Codebook for ICPSR 13626

Project on Human Development in Chicago Neighborhoods (PHDCN): Gun Ownership, Wave 2, 1997-2000

Dataset0002: Cohort 12

Variable	Variable Description
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Please Note: The "(M)" to the right of the value indicates the code has been designated as a missing value.

SUBID2	ICPSR Wave 2 subject ID
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Start: 1
End: 7
Width: 7
Type: numeric (ISO)
Interval: discrete

<i>Valid</i>	<i>Min</i>	<i>Max</i>	<i>Mean</i>	<i>Stdev</i>
659	2000001.00	2006224.00	2003115.43	1777.95

WAVE	wave #
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Start: 8
End: 10
Width: 3
Type: numeric (ISO)
Interval: discrete
Missing: -99 thru -93

<i>Value</i>	<i>Label</i>	<i>Frequency</i>	<i>%</i>	<i>Valid %</i>
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
2	-	659	100.0 %	100.0%

<i>Valid</i>	<i>Min</i>	<i>Max</i>	<i>Mean</i>	<i>Stdev</i>
659	2.00	2.00	2.00	0.00

COHORT	cohort
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Start: 11
End: 13
Width: 3
Type: numeric (ISO)
Interval: discrete
Missing: -99 thru -93

<i>Value</i>	<i>Label</i>	<i>Frequency</i>	<i>%</i>	<i>Valid %</i>
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
12	-	659	100.0 %	100.0%

Variable	Variable Description
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COHORT	cohort (<i>cont.</i>)
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Valid	Min	Max	Mean	Stdev
659	12.00	12.00	12.00	0.00

GU1	ever carried concealed gun anywhere?
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Start: 14
 End: 16
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	644	97.7 %	97.9%
1	1:yes	14	2.1 %	2.1%
. (M)	-	1	0.2 %	-

Valid	Min	Max	Mean	Stdev
658	0.00	1.00	0.02	0.14

GU2	last time carried concealed gun
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Start: 17
 End: 19
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:in last week	0	0.0 %	0.0%
2	2:in last month	3	0.5 %	21.4%
3	3:in last year	2	0.3 %	14.3%
4	4:more than 1 year ago	9	1.4 %	64.3%
. (M)	-	645	97.9 %	-

Valid	Min	Max	Mean	Stdev
14	2.00	4.00	3.43	0.85

Variable	Variable Description
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GU3	concealed gun loaded, last time carried?
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Start: 20
 End: 22
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

<i>Value</i>	<i>Label</i>	<i>Frequency</i>	<i>%</i>	<i>Valid %</i>
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	6	0.9 %	42.9%
1	1:yes	8	1.2 %	57.1%
. (M)	-	645	97.9 %	-

<i>Valid</i>	<i>Min</i>	<i>Max</i>	<i>Mean</i>	<i>Stdev</i>
14	0.00	1.00	0.57	0.51

GU4	owner, concealed gun, last time carried
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Start: 23
 End: 25
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

<i>Value</i>	<i>Label</i>	<i>Frequency</i>	<i>%</i>	<i>Valid %</i>
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:mother	0	0.0 %	0.0%
2	2:father	0	0.0 %	0.0%
3	3:stepmother	0	0.0 %	0.0%
4	4:stepfather	0	0.0 %	0.0%
5	5:mom's partner	0	0.0 %	0.0%
6	6:dad's partner	0	0.0 %	0.0%
7	7:sibling	0	0.0 %	0.0%
8	8:cousin	2	0.3 %	15.4%
9	9:aunt/uncle	0	0.0 %	0.0%
10	10:granddad/mom	0	0.0 %	0.0%
11	11:great granddad/mom	0	0.0 %	0.0%
12	12:great aunt/uncle	0	0.0 %	0.0%

Variable	Variable Description
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GU4	owner, concealed gun, last time carried (<i>cont.</i>)
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Value	Label	Frequency	%	Valid %
13	13:niece/nephew	0	0.0 %	0.0%
14	14:friend	6	0.9 %	46.2%
15	15:SP/YA partner	1	0.2 %	7.7%
16	16:SP/YA	3	0.5 %	23.1%
17	17:other	1	0.2 %	7.7%
. (M)	-	646	98.0 %	-

Valid	Min	Max	Mean	Stdev
13	8.00	17.00	13.85	2.79

GU7	anyone keep gun in home?
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Start: 26
End: 28
Width: 3
Type: numeric (ISO)
Interval: discrete
Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	1	0.2 %	-
-98 (M)	-98:doesn't know	32	4.9 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	552	83.8 %	88.5%
1	1:yes	72	10.9 %	11.5%
. (M)	-	2	0.3 %	-

Valid	Min	Max	Mean	Stdev
624	0.00	1.00	0.12	0.32

GU8	know where gun kept in home?
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Start: 29
End: 31
Width: 3
Type: numeric (ISO)
Interval: discrete
Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	1	0.2 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	33	5.0 %	45.2%

Variable	Variable Description
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GU8	know where gun kept in home? (cont.)
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Value	Label	Frequency	%	Valid %
1	1:yes	40	6.1 %	54.8%
. (M)	-	585	88.8 %	-

Valid	Min	Max	Mean	Stdev
73	0.00	1.00	0.55	0.50

GU9	how easy to get at gun in home?
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Start: 32
 End: 34
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	2	0.3 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:very easy	10	1.5 %	13.9%
2	2:pretty easy	13	2.0 %	18.1%
3	3:pretty hard	8	1.2 %	11.1%
4	4:very hard	14	2.1 %	19.4%
5	5:impossible	27	4.1 %	37.5%
. (M)	-	585	88.8 %	-

Valid	Min	Max	Mean	Stdev
72	1.00	5.00	3.49	1.49

GU11	anyone in family ever shot with gun?
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Start: 35
 End: 37
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	18	2.7 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	417	63.3 %	65.1%

Variable	Variable Description
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GU11	anyone in family ever shot with gun? (cont.)
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Value	Label	Frequency	%	Valid %
1	1:yes	224	34.0 %	34.9%
Valid	Min	Max	Mean	Stdev
641	0.00	1.00	0.35	0.48

GU12A	family member 1 shot with gun
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Start: 38
 End: 40
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	2	0.3 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:mother	4	0.6 %	1.8%
2	2:father	12	1.8 %	5.4%
3	3:stepmother	0	0.0 %	0.0%
4	4:stepfather	0	0.0 %	0.0%
5	5:mom's partner	0	0.0 %	0.0%
6	6:dad's partner	0	0.0 %	0.0%
7	7:sibling	29	4.4 %	13.1%
8	8:cousin	96	14.6 %	43.2%
9	9:aunt/uncle	71	10.8 %	32.0%
10	10:granddad/mom	6	0.9 %	2.7%
11	11:great granddad/mom	0	0.0 %	0.0%
12	12:great aunt/uncle	0	0.0 %	0.0%
13	13:niece/nephew	0	0.0 %	0.0%
14	14:SP's partner	0	0.0 %	0.0%
15	15:SP	1	0.2 %	0.5%
16	16:other	3	0.5 %	1.4%
. (M)	-	435	66.0 %	-
Valid	Min	Max	Mean	Stdev
222	1.00	16.00	7.93	2.12

Variable	Variable Description
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GU12B	family member 2 shot with gun
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Start: 41
 End: 43
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

<i>Value</i>	<i>Label</i>	<i>Frequency</i>	<i>%</i>	<i>Valid %</i>
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:mother	0	0.0 %	0.0%
2	2:father	0	0.0 %	0.0%
3	3:stepmother	0	0.0 %	0.0%
4	4:stepfather	1	0.2 %	2.9%
5	5:mom's partner	0	0.0 %	0.0%
6	6:dad's partner	0	0.0 %	0.0%
7	7:sibling	2	0.3 %	5.7%
8	8:cousin	18	2.7 %	51.4%
9	9:aunt/uncle	12	1.8 %	34.3%
10	10:granddad/mom	1	0.2 %	2.9%
11	11:great granddad/mom	0	0.0 %	0.0%
12	12:great aunt/uncle	0	0.0 %	0.0%
13	13:niece/nephew	0	0.0 %	0.0%
14	14:SP's partner	0	0.0 %	0.0%
15	15:SP	0	0.0 %	0.0%
16	16:other	1	0.2 %	2.9%
. (M)	-	623	94.5 %	-

<i>Valid</i>	<i>Min</i>	<i>Max</i>	<i>Mean</i>	<i>Stdev</i>
35	4.00	16.00	8.46	1.63

GU12C	family member 3 shot with gun
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Start: 44
 End: 46
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

<i>Value</i>	<i>Label</i>	<i>Frequency</i>	<i>%</i>	<i>Valid %</i>
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-

Variable	Variable Description
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GU12C	family member 3 shot with gun (cont.)
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Value	Label	Frequency	%	Valid %
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:mother	1	0.2 %	8.3%
2	2:father	0	0.0 %	0.0%
3	3:stepmother	0	0.0 %	0.0%
4	4:stepfather	1	0.2 %	8.3%
5	5:mom's partner	0	0.0 %	0.0%
6	6:dad's partner	0	0.0 %	0.0%
7	7:sibling	0	0.0 %	0.0%
8	8:cousin	7	1.1 %	58.3%
9	9:aunt/uncle	3	0.5 %	25.0%
10	10:granddad/mom	0	0.0 %	0.0%
11	11:great granddad/mom	0	0.0 %	0.0%
12	12:great aunt/uncle	0	0.0 %	0.0%
13	13:niece/nephew	0	0.0 %	0.0%
14	14:SP's partner	0	0.0 %	0.0%
15	15:SP	0	0.0 %	0.0%
16	16:other	0	0.0 %	0.0%
. (M)	-	647	98.2 %	-

Valid	Min	Max	Mean	Stdev
12	1.00	9.00	7.33	2.39

GU12D	family member 4 shot with gun
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Start: 47
 End: 49
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:mother	0	0.0 %	0.0%

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Variable	Variable Description
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GU12D	family member 4 shot with gun (cont.)
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Value	Label	Frequency	%	Valid %
2	2:father	0	0.0 %	0.0%
3	3:stepmother	0	0.0 %	0.0%
4	4:stepfather	0	0.0 %	0.0%
5	5:mom's partner	0	0.0 %	0.0%
6	6:dad's partner	0	0.0 %	0.0%
7	7:sibling	0	0.0 %	0.0%
8	8:cousin	3	0.5 %	60.0%
9	9:aunt/uncle	1	0.2 %	20.0%
10	10:granddad/mom	0	0.0 %	0.0%
11	11:great granddad/mom	0	0.0 %	0.0%
12	12:great aunt/uncle	0	0.0 %	0.0%
13	13:niece/nephew	0	0.0 %	0.0%
14	14:SP's partner	0	0.0 %	0.0%
15	15:SP	0	0.0 %	0.0%
16	16:other	1	0.2 %	20.0%
. (M)	-	654	99.2 %	-

Valid	Min	Max	Mean	Stdev
5	8.00	16.00	9.80	3.49

GU13G	family member shot inside home?
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Start: 50
 End: 52
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	11	1.7 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	2	0.3 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	189	28.7 %	94.0%
1	1:yes	12	1.8 %	6.0%
. (M)	-	444	67.4 %	-

Valid	Min	Max	Mean	Stdev
201	0.00	1.00	0.06	0.24

Variable	Variable Description
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GU13H	family member shot in other home?
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Start: 53
 End: 55
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	11	1.7 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	178	27.0 %	90.8%
1	1:yes	18	2.7 %	9.2%
. (M)	-	451	68.4 %	-

Valid	Min	Max	Mean	Stdev
196	0.00	1.00	0.09	0.29

GU13I	family member shot at school?
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Start: 56
 End: 58
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	11	1.7 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	191	29.0 %	98.5%
1	1:yes	3	0.5 %	1.5%
. (M)	-	453	68.7 %	-

Valid	Min	Max	Mean	Stdev
194	0.00	1.00	0.02	0.12

GU13J	family member shot in neighborhood?
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Start: 59
 End: 61
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	12	1.8 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-

Variable	Variable Description
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GU13J	family member shot in neighborhood? (cont.)
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Value	Label	Frequency	%	Valid %
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	150	22.8 %	76.5%
1	1:yes	46	7.0 %	23.5%
. (M)	-	450	68.3 %	-

Valid	Min	Max	Mean	Stdev
196	0.00	1.00	0.23	0.42

GU13K	family member shot outside neighborhood?
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Start: 62
 End: 64
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	12	1.8 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	47	7.1 %	23.6%
1	1:yes	152	23.1 %	76.4%
. (M)	-	447	67.8 %	-

Valid	Min	Max	Mean	Stdev
199	0.00	1.00	0.76	0.43

GU14	shot family member(s) see MD after shot?
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Start: 65
 End: 67
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	12	1.8 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	27	4.1 %	12.8%
1	1:yes	184	27.9 %	87.2%

Variable	Variable Description
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GU14	shot family member(s) see MD after shot? (cont.)
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Value	Label	Frequency	%	Valid %
. (M)	-	435	66.0 %	-

Valid	Min	Max	Mean	Stdev
211	0.00	1.00	0.87	0.33

GU15	when family member shot?
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Start: 68
 End: 70
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	1	0.2 %	-
-96 (M)	-96:refused	1	0.2 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:in last month	7	1.1 %	3.2%
2	2:in last year	45	6.8 %	20.4%
3	3:more than 1 year ago	169	25.6 %	76.5%
. (M)	-	436	66.2 %	-

Valid	Min	Max	Mean	Stdev
221	1.00	3.00	2.73	0.51

GU16	how easy for teens in neighborhood to get gun?
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Start: 71
 End: 73
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	25	3.8 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	1	0.2 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:not understand	0	0.0 %	0.0%
1	1:very easy	115	17.5 %	18.2%
2	2:pretty easy	174	26.4 %	27.6%
3	3:pretty hard	151	22.9 %	23.9%

Variable	Variable Description
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GU16	how easy for teens in neighborhood to get gun? (cont.)
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Value	Label	Frequency	%	Valid %
4	4:very hard	96	14.6 %	15.2%
5	5:impossible	95	14.4 %	15.1%
. (M)	-	2	0.3 %	-

Valid	Min	Max	Mean	Stdev
631	1.00	5.00	2.81	1.31

GU17	ever handled gun w/out adult supervision?
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Start: 74
 End: 76
 Width: 3
 Type: numeric (ISO)
 Interval: discrete
 Missing: -99 thru -93

Value	Label	Frequency	%	Valid %
-99 (M)	-99:interviewer missed	0	0.0 %	-
-98 (M)	-98:doesn't know	0	0.0 %	-
-96 (M)	-96:refused	0	0.0 %	-
-95 (M)	-95:doesn't understand	0	0.0 %	-
-94 (M)	-94:no money	0	0.0 %	-
-93 (M)	-93:uncodeable	0	0.0 %	-
0	0:no	589	89.4 %	89.9%
1	1:yes	66	10.0 %	10.1%
. (M)	-	4	0.6 %	-

Valid	Min	Max	Mean	Stdev
655	0.00	1.00	0.10	0.30